Contested DEVELOPMENT

Contested development is an educational game about urban planning and the environment. It is designed for use with college students and the public.

Play through stages of the planning process, encounter the real life challenges and solutions faced by teams and try to be first to market!

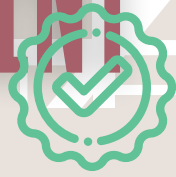Playable at 3 levels and individuals or teams. The current Upload is for Level 1 teams play.
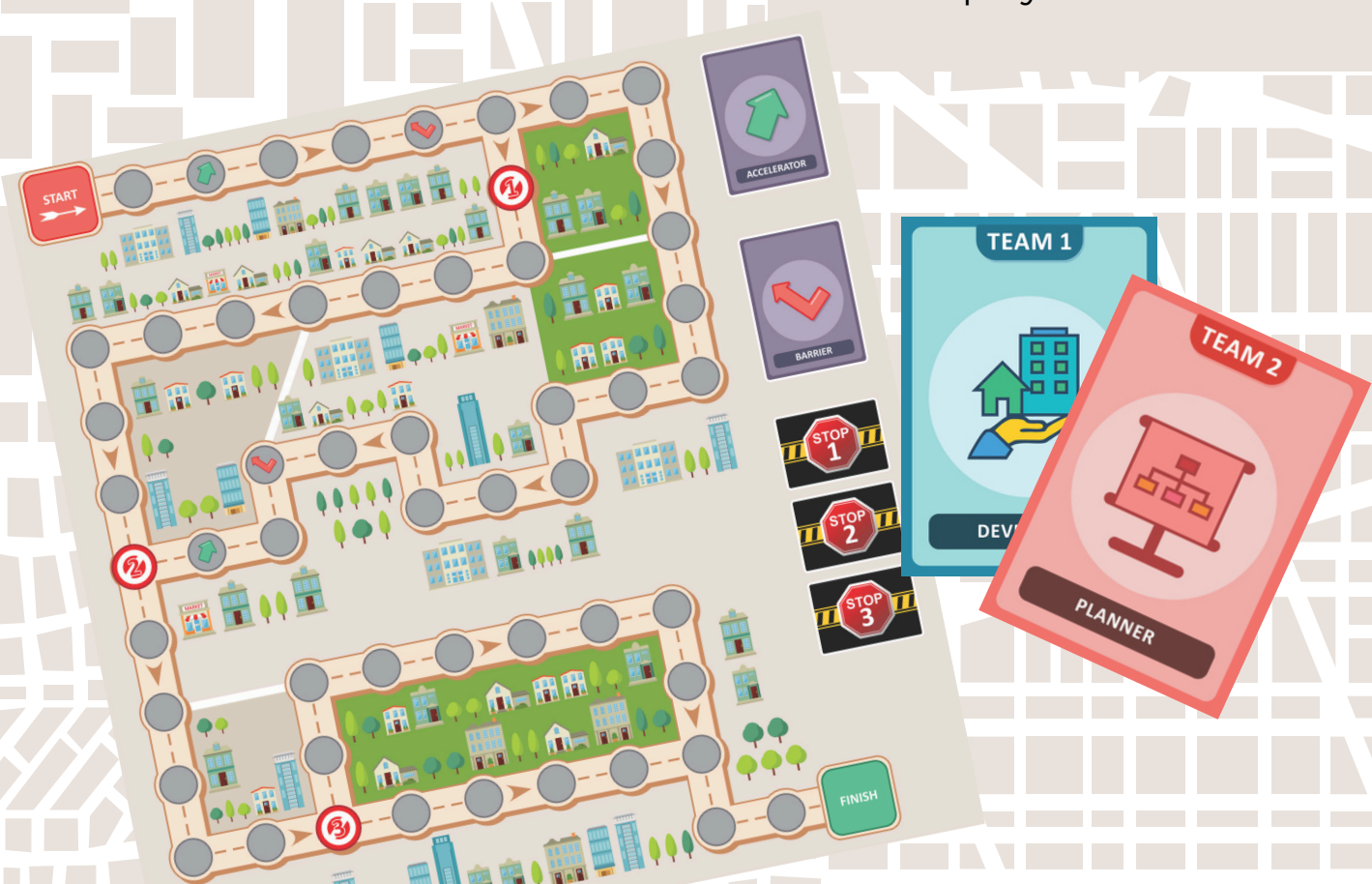
Print Instructions

The Resource is sized at A3 and should be printed 2 sided, flipped on the short edge.
In addition to the print you will need some tokens for the players. Lego Pieces are referenced but any stackable token will work.

BEGINNER TEAM PLAY INSTRUCTIONS

1) EACH TABLE SPLIT INTO 2 EVEN GROUPS
2) GROUP MEMBERS PICK THEIR ROLE FROM THE PROFESSION CARDS AND ONE LEGO BRICK. EACH PLAYER MUST GET THEIR BRICK TO THE END AND BUILD THE TEAM TOWER
3) WHEN EACH TEAM IS READY, ROLL A DIE TO DECIDE WHICH TEAM GOES FIRST
4) TO START YOUR MOVE ROLL A DIE, MOVE THE NUMBER OF SPACES.
5) WHEN YOU REACH A STOP, YOU MUST DRAW A CARD. YOU CANNOT PASS A STOP EVEN IF YOU ROLLED MORE.
5) IF YOU LAND ON A BARRIER OR ACCELERATOR YOU MUST DRAW THE CORRESPONDING CARD AND TAKE THE ACTION.
6) THE FIRST TEAM TO GET ALL TEAM MEMBERS TO THE FINISH AND BUILD THEIR TOWER WINS!